

prac'tice, prac'tise (prāk'tīs), *v. t.*; -TICED or -TISED (-tīst); -TIC-ING or -TIS-ING (-tīs-īng). [OF. *practiser*, *pratiser*, for older *pratiquer*, fr. ML. *practicare*.] 1. To do, perform, carry on, or exercise, esp. often or habitually. 2. To perform or work at repeatedly; to acquire proficiency; as, to *practice* music. 3. To follow or work at, as a profession; as, to *practice* law. 4. To teach or accustom by practice; train; drill. — *v. i.* 1. To act; operate; proceed. 2. To perform certain acts often for proficiency. 3. To pursue an employment or profession actively, esp. medicine or law. 4. *Now Rare.* To scheme; plot; intrigue. 5. To put something into practice; as, to *practice* rather than to preach. — **prac'tic-er, prac'tis-er** (-tīs-ēr), *n.*

Syn. Practice, exercise, drill mean to perform or make perform repeatedly. Practice further implies an accustoming and acquirement of proficiency; exercise, a strengthening or developing by keeping busy or at work; drill, a formation of correct habits by mechanical repetition.

prac'tice, n. [Earlier *practise*, fr. the *v.*] 1. Actual performance or application of knowledge; — distinguished from *theory*, *profession*, etc.; as, engineering *practice*. 2. Repeated or customary action; usage; habit; as, the *practice* of rising early. 3. Usual mode or method of doing something; as, the *practice* is to use a local anesthetic; in *pl.* usually derogatory; as, the *practices* of tricksters. 4. Stratagem; a scheme; plot. 5. Systematic exercise for instruction or discipline; as, *practice* makes perfect; also, practical acquaintance, proficiency, etc., so acquired; as, to be out of *practice*. 6. a The exercise of any profession or occupation; as, the *practice* of law. b Professional business or work, esp. as in incorporeal property; as, he sold his *practice*. — **Syn.** See HABIT.

P R A C T I C E

Call for Entries

Architectural League of New York
Young Architects Forum

Competition Deadline. February 23, 1991. Entries must be received at the League office by 5pm this date. There will be no exceptions to this deadline. Deliver entries to: The Architectural League of New York, 457 Madison Avenue, New York, New York 10022, (212) 753-1722.

Young architects and designers are invited to submit work to "Practice," the tenth annual Young Architects Competition. Projects of all types, either theoretical or real and executed in any medium, are welcome. The jury will select work for presentation in public forums and an exhibition at the Architectural League in May and June, 1991. Winners will receive a cash prize of \$300. A poster of the winning entries will be published and distributed nationally. The Young Architects Forum is an annual competition, series of lectures and exhibition organized by the Architectural League and its Young Architects Committee. The Forum was established to recognize specific works of high quality and to encourage the exchange of ideas among young people who might not otherwise have a forum. Theme. The work of many young architects and designers today has problematized the meaning of the term "architectural practice." Architects beginning professional work confront a way to work which may ultimately lead to a practice or simply provide practice. Perhaps responding to the many social forces that are changing the definition of the architect in contemporary society, many young architects pursue work which may, at times, have as much relation to contracting, performance art, poetry, philosophy, or decoration as it does to "traditional architecture." This year's theme focuses on the works of young architects and the architectural practices they employ or suggest.

How does your work engage a practice of architecture as you have come to know it? Submissions are encouraged which demonstrate individual choices of method and which reveal a thoughtful relationship to the theme. Projects or ideas, completed or in progress, are suitable for submission. Each entrant may submit one portfolio comprised of a single project or a representative body of work. Entries are encouraged in any of the following disciplines: Architecture, Drawing, Furniture Design, Graphic Design, Interiors, Landscape Design, Painting, Photography, Research & Theory, Film, Sculpture and Urban Design. Entries from all regions of the United States and abroad are welcome.

Eligibility. Entrants may submit work done independently, as an employee, or as a teacher. Entrants must be ten years or less out of graduate or undergraduate school; students are not eligible for this competition. Work completed for fulfillment of course requirements at academic institutions is not eligible. Past Young Architects Forum winners are not eligible. Work undertaken as an employee must be accompanied by a letter from a

principal in the firm stating that the entrant can be given primary credit for the work submitted.

Submission Requirements. A single portfolio, which may include several projects, must be submitted in a binder no larger than 9"x12". Models and transparencies will not be accepted. Videos must be in a 1/2" VHS format. A statement no longer than 250 words must accompany the portfolio describing the projects and how the submission meets the aim of the competition. All entries must be received at the Architectural League office no later than 5pm February 23, 1991.

Entry Forms. Each submission must include an entry form. Insert form, intact, into an unsealed envelope attached to the inside back cover of the submission. To maintain anonymity, no identification of the entrant may appear on any part of the submission, except on the entry form.

Portfolio Return. Portfolios will be returned by mail only if a self-addressed envelope with postage is also enclosed. The Architectural League assumes no liability for original drawings. The League will take every precaution to return submissions intact, but can assume no responsibility for loss or damage.

Selection. Winning entrants will be notified by March 9, 1991.

Jury. Paul Byard, Sanford Kwinter, José Oubrerie, Billie Tsien, and members of the League's Young Architects Committee: Mojgan Hariri, Anthony Pleskow, and Timothy Schollaert.

Architectural League Program Director. Anne Rieselbach.

About the League. Founded in 1881, the Architectural League of New York is a non-profit interdisciplinary membership organization which sponsors public programs about architecture, design, and the arts. Through exhibitions, publications, research projects, lecture series, and other special events, the League reconsiders the past and explores new concepts in architectural thought and culture. Architectural League programs are made possible, in part, by public funds from the New York State Council on the Arts. League programs are also supported by League patrons Daniel Rose and Olympia and York and by the League Circle: Howard Brandston Lighting Design Inc.; John Burgee Architects; Cosentini Associates; Hardy Holzman Pfeiffer Associates; Kohn Pedersen Fox Associates; Arthur Nusbaum; Pei Cobb Freed & Partners; Leslie E. Robertson Associates; Skidmore, Owings & Merrill; Robert A.M. Stern Architects; Syska & Hennessy Inc.; and Voorsanger & Associates Architects.

Sponsors. The League gratefully acknowledges the generous support of The Jerome Foundation, Artemide Inc., and V'SOSKE for the Young Architects Forum.

Artemide V'SOSKE